p-adics in FLINT

Jean-Pierre Flori

ANSSI

September 4, 2013

- C library on top of GMP/MPIR, MPFR (with support for NTL).
- FLINT 1 (2007/xx 2010/12) originally developed by Hart, Harvey and Novocin.
- FLINT 2 (2011/01 –) is a completele rewrite by Hart, Johansson and Pancratz.
- About 130k lines of C code.
- Used by Sage since 2007.
- Used by Singular since 2011/12, code by Martin Lee; not used in Sage, see trac ticket 13331.

- padic module in FLINT 2 since version 2.2 (released 2011/06/04), mostly by Pancratz.
- padic_poly, padic_matrix and qadic modules on Pancratz's github since a few years, to be included into version 2.4.
- About 14k lines of C code.
- backward uncompatible changes between versions 2.3 and 2.4 (more on that later).

- Unramified p-adics implementation using the new template interface.
- See trac ticket 14304 and https://github.com/saraedum/sage-renamed/tree/Zq.
- This relies on the fmpz_mod_poly module.
- No implementation using the padic, padic_poly and qadic modules yet?

- Point counting using deformation theory available on Pancratz's github.
- Point counting à la Satoh, ..., Harley using a custom qadic_dense module available on my github.
- Both of these are base on version 2.3, so have to be rebased.

Decision.

• Each p-adic operation treats the input as exact data and requires the desired output precision as a separate argument.

Rationale.

- A number is just a number.
- The intrinsic difficulty in p-adic arithmetic stems from the precision loss, which depends on the particular operation.
- Note that it would be straightforward to implement various precision models on top of this.

Design decisions

An element $x \neq 0$ is typically stored as x = pu with $v = \operatorname{ord}_p(x) \in \mathbb{Z}$ and $u \in \mathbb{Z}$ with $p \nmid u$. In 2.3 and before.

typedef struct {
 fmpz u ;
 long v ;
} padic_struct ;
After 2.3.
typedef struct {
 fmpz u;
 slong v;
 slong N;

} padic_struct;

Design decisions

Additional information stored in a context object. In 2.3 and before.

```
typedef struct {
    fmpz_t p;
    long N;
    double pinv;
    fmpz *pow;
    long min;
    long max;
    enum padic_print_mode mode;
```

```
} padic_ctx_struct;
```

After 2.3 the precision is not stored anymore.

Remarks.

- Improved maintainability by having one data type; no special case depending on the size of p or p^N ;
- One could consider a different implementation performing basic arithmetic to base p^k with k s.t. such that p^k fits in a word. This would allow replacing mod p^N operations by mod p^k operations (with a precomputed word-sized inverse) in many algorithms.

Functions for \mathbb{Q}_p

- Addition, subtraction, negation
- Multiplication, powers
- Inversion
- Inversion (with precomputed lifting structure)
- Division
- Square root
- Exponential
- Logarithm
- Teichmueller lift

Benchmarks for \mathbb{Q}_p

We present some timings for arithmetic in $\mathbb{Q}_p \mod p^N$ where p = 17, $N = 2^i$, i = 0, ..., 10, comparing the three systems Magma (V2.19-2), Sage (current github, 5.12.beta4) and FLINT (current github) on a machine with Intel Core i7-2620M CPU running at 2.70GHz. To avoid worrying about taking the same random sequences of elements,

we instead fix elements $a=3^{3N}\text{, }b=5^{2N}$ (and variations thereof) modulo p^N .

We consider the following operations:

- Addition
- Multiplication
- Inversion
- Square root
- Teichmueller lift
- Exponential
- Logarithm

void padic_add(z, x, y, ctx)

Contract

Assumes that x and y are reduced modulo p^N and returns z in reduced form, too.

Algorithm

Avoids expensive modulo operation, replacing this by one comparison and at most one subtraction.

Addition



void padic_mul(z, x, y, ctx)

Contract

Makes no assumptions on x and y, returns z reduced modulo p^N .

Multiplication



```
void padic_inv(z, x, ctx)
```

Contract

Makes no assumptions on x.

Algorithm

Hensel lifting on g(X) = xX - 1, starting from an inverse in \mathbb{F}_p and using the update formula z = z + z(1 - xz).

Inversion



```
int padic_sqrt(z, x, ctx)
```

Contract

Makes no assumptions on x. Returns whether x is actually a square and if so computes its square root.

Algorithm

- Hensel lifting to compute an inverse square root to half precision.
- The final step performs the needed inversion as well.



void padic_teichmuller(z, x, ctx)

Contract

Assumes only that $\operatorname{ord}_p(x) = 0$.

Algorithm

Hensel lifting, avoiding inversions.

Teichmueller lift



int padic_exp(z, x, ctx)

Contract

Return whether the series converges, and if so computes the exponential.

Algorithm

Evaluate the truncated series, multiplying by the common factorial in denominators, hence requiring only one inversion.

- Rectangular splitting.
- Balanced splitting.

Exponentiation



int padic_log(z, x, ctx)

Contract

Return whether the series converges, and if so computes the logarithm.

Algorithm

Evaluate the truncated series, performing an inversion for each summand.

- Rectangular splitting.
- Balanced splitting (quasi-linear in N when p is fixed).
- à la SST.



We represent a non-zero polynomial $f(X) \in \mathbb{Q}_p[X]$ as

$$f(X) = p^v(a_0 + a_1X + \dots + a_nX^n)$$

where $a_0, \ldots, a_n \in \mathbb{Z}$ and, for at least one i, p does not divide a_i .

Functions for $\mathbb{Q}_p[X]$

- \bullet Conversions to polynomials over $\mathbb Z$ and $\mathbb Q$
- Coefficient manipulation
- Addition, subtraction, negation
- Scalar multiplication
- Multiplication
- Powers
- Series inversion
- Derivative
- Evaluation
- Composition

We represent an unramified extension of \mathbb{Q}_p as

$$\mathbb{Q}_q = \mathbb{Q}_p[X]/(f(X))$$

where $f(X) \mod p$ is separable, storing f(X) in a data structure for sparse polynomials.

This allows for the reduction of a degree n polynomial modulo f(X) in linear time O(n) (but slow Frobenius substitutions...).

Functions for \mathbb{Q}_q

- Addition, subtraction, negation
- Multiplication
- Powers
- Inversion
- Exponential
- Logarithm
- Frobenius
- Teichmueller lift
- Trace
- Norm

We present some timings for arithmetic in $\mathbb{Q}_q \mod p^N$ where p = 17, $N = 2^i$, i = 0, ..., 10, comparing the three systems Magma (V2.19-2), Sage (current github, 5.12.beta4) and FLINT (current github) on a machine with Intel Core i7-2620M CPU running at 2.70GHz.

To avoid worrying about taking the same random sequences of elements, we instead fix elements as before.

We consider the following operations:

- Exponential
- Logarithm
- Frobenius
- Trace
- Norm

int qadic_exp(z, x, ctx)

Contract

Return whether the series converges, and if so computes the exponential.

Algorithm

Evaluate the truncated series, performing an inversion at each step.

- Rectangular splitting.
- Balanced splitting.

Exponential



int qadic_log(z, x, ctx)

Contract

Return whether the series converges, and if so computes the logarithm.

Algorithm

Evaluate the truncated series, performing an inversion for each summand.

- Rectangular splitting.
- Balanced splitting.

Logarithm



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void qadic_frobenius(z, x, k, ctx)

Contract

Computes $z = \Sigma^k(x)$.

Algorithm

- Compute $\Sigma^k(X)$ using Hensel lifting.
- Perform polynomal composition modulo p^N and f(X).
- Generalize to use rectangular splitting.

Frobenius



```
void qadic_trace(z, x, ctx)
```

Contract

No assumptions are made on x.

Algorithm

- Compute the traces of X^i iteratively.
- Compute the trace of x.

Trace



```
void qadic_norm(z, x, ctx)
```

Contract

No assumptions are made on x.

Algorithm

- Using an analytical formula.
- Using resultants.

Norm



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- Specialize code for finite fields.
- Modular reduction for non-sparse modulus.
- Other types of extensions.
- Specific implementations for p = 2.