# p-adics in FLINT 

Jean-Pierre Flori

ANSSI

September 4, 2013

## FLINT: Fast Library for Number Theory

- C library on top of GMP/MPIR, MPFR (with support for NTL).
- FLINT 1 (2007/xx - 2010/12) originally developed by Hart, Harvey and Novocin.
- FLINT 2 (2011/01 -) is a completele rewrite by Hart, Johansson and Pancratz.
- About 130k lines of C code.
- Used by Sage since 2007.
- Used by Singular since 2011/12, code by Martin Lee; not used in Sage, see trac ticket 13331.


## p-adics in FLINT

- padic module in FLINT 2 since version 2.2 (released 2011/06/04), mostly by Pancratz.
- padic_poly, padic_matrix and qadic modules on Pancratz's github since a few years, to be included into version 2.4.
- About 14 k lines of C code.
- backward uncompatible changes between versions 2.3 and 2.4 (more on that later).


## p-adics in Sage using FLINT

- Unramified p-adics implementation using the new template interface.
- See trac ticket 14304 and https://github.com/saraedum/sage-renamed/tree/Zq.
- This relies on the fmpz_mod_poly module.
- No implementation using the padic, padic_poly and qadic modules yet?


## Other applications

- Point counting using deformation theory available on Pancratz's github.
- Point counting à la Satoh, .... Harley using a custom qadic_dense module available on my github.
- Both of these are base on version 2.3, so have to be rebased.


## Design decisions

## Decision.

- Each p-adic operation treats the input as exact data and requires the desired output precision as a separate argument.
Rationale.
- A number is just a number.
- The intrinsic difficulty in p -adic arithmetic stems from the precision loss, which depends on the particular operation.
- Note that it would be straightforward to implement various precision models on top of this.


## Design decisions

An element $x \neq 0$ is typically stored as $x=p u$ with $v=\operatorname{ord}_{p}(x) \in \mathbb{Z}$ and $u \in \mathbb{Z}$ with $p \nmid u$.
In 2.3 and before.
typedef struct \{
fmpz u ;
long v ;
\} padic_struct ;
After 2.3.
typedef struct \{
fmpz $u$;
slong v;
slong N;
\} padic_struct;

## Design decisions

Additional information stored in a context object.
In 2.3 and before.
typedef struct \{
fmpz_t p;
long $N$;
double pinv;
fmpz *pow;
long min;
long max;
enum padic_print_mode mode;
\} padic_ctx_struct;
After 2.3 the precision is not stored anymore.

## Design decisions

## Remarks.

- Improved maintainability by having one data type; no special case depending on the size of $p$ or $p^{N}$;
- One could consider a different implementation performing basic arithmetic to base $p^{k}$ with $k$ s.t. such that $p^{k}$ fits in a word. This would allow replacing $\bmod p^{N}$ operations by $\bmod p^{k}$ operations (with a precomputed word-sized inverse) in many algorithms.


## Functions for $\mathbb{Q}_{p}$

- Addition, subtraction, negation
- Multiplication, powers
- Inversion
- Inversion (with precomputed lifting structure)
- Division
- Square root
- Exponential
- Logarithm
- Teichmueller lift


## Benchmarks for $\mathbb{Q}_{p}$

We present some timings for arithmetic in $\mathbb{Q}_{p} \bmod p^{N}$ where $p=17$, $N=2^{i}, i=0, \ldots, 10$, comparing the three systems Magma (V2.19-2), Sage (current github, 5.12.beta4) and FLINT (current github) on a machine with Intel Core $i 7-2620 \mathrm{M}$ CPU running at 2.70 GHz .
To avoid worrying about taking the same random sequences of elements, we instead fix elements $a=3^{3 N}, b=5^{2 N}$ (and variations thereof) modulo $p^{N}$.
We consider the following operations:

- Addition
- Multiplication
- Inversion
- Square root
- Teichmueller lift
- Exponential
- Logarithm


## Addition

## Signature

```
void padic_add(z, x, y, ctx)
```


## Contract

Assumes that $x$ and $y$ are reduced modulo $p^{N}$ and returns $z$ in reduced form, too.

## Algorithm

Avoids expensive modulo operation, replacing this by one comparison and at most one subtraction.

## Addition



## Multiplication

## Signature

void padic_mul(z, x, y, ctx)
Contract
Makes no assumptions on $x$ and $y$, returns $z$ reduced modulo $p^{N}$.

## Multiplication



## Inversion

```
Signature
void padic_inv(z, x, ctx)
```


## Contract

Makes no assumptions on $x$.

## Algorithm

Hensel lifting on $g(X)=x X-1$, starting from an inverse in $\mathbb{F}_{p}$ and using the update formula $z=z+z(1-x z)$.

## Inversion



## Square root

## Signature

int padic_sqrt(z, x, ctx)

## Contract

Makes no assumptions on $x$. Returns whether $x$ is actually a square and if so computes its square root.

## Algorithm

- Hensel lifting to compute an inverse square root to half precision.
- The final step performs the needed inversion as well.


## Square root



## Teichmueller lift

```
Signature
void padic_teichmuller(z, x, ctx)
```


## Contract

Assumes only that $\operatorname{ord}_{p}(x)=0$.

## Algorithm

Hensel lifting, avoiding inversions.

## Teichmueller lift



## Exponentiation

## Signature

int padic_exp(z, x, ctx)

## Contract

Return whether the series converges, and if so computes the exponential.

## Algorithm

Evaluate the truncated series, multiplying by the common factorial in denominators, hence requiring only one inversion.

- Rectangular splitting.
- Balanced splitting.


## Exponentiation



## Logarithm

## Signature

int padic_log(z, x, ctx)

## Contract

Return whether the series converges, and if so computes the logarithm.

## Algorithm

Evaluate the truncated series, performing an inversion for each summand.

- Rectangular splitting.
- Balanced splitting (quasi-linear in $N$ when $p$ is fixed).
- à la SST.


## Logarithm



## Polynomials over $\mathbb{Q}_{p}$

We represent a non-zero polynomial $f(X) \in \mathbb{Q}_{p}[X]$ as

$$
f(X)=p^{v}\left(a_{0}+a_{1} X+\cdots+a_{n} X^{n}\right)
$$

where $a_{0}, \ldots, a_{n} \in \mathbb{Z}$ and, for at least one $i, p$ does not divide $a_{i}$.

## Functions for $\mathbb{Q}_{p}[X]$

- Conversions to polynomials over $\mathbb{Z}$ and $\mathbb{Q}$
- Coefficient manipulation
- Addition, subtraction, negation
- Scalar multiplication
- Multiplication
- Powers
- Series inversion
- Derivative
- Evaluation
- Composition


## Unramified extensions $\mathbb{Q}_{q}$

We represent an unramified extension of $\mathbb{Q}_{p}$ as

$$
\mathbb{Q}_{q}=\mathbb{Q}_{p}[X] /(f(X))
$$

where $f(X) \bmod p$ is separable, storing $f(X)$ in a data structure for sparse polynomials.
This allows for the reduction of a degree $n$ polynomial modulo $f(X)$ in linear time $O(n)$ (but slow Frobenius substitutions...).

## Functions for $\mathbb{Q}_{q}$

- Addition, subtraction, negation
- Multiplication
- Powers
- Inversion
- Exponential
- Logarithm
- Frobenius
- Teichmueller lift
- Trace
- Norm


## Benchmarks for $\mathbb{Q}_{q}$

We present some timings for arithmetic in $\mathbb{Q}_{q} \bmod p^{N}$ where $p=17$, $N=2^{i}, i=0, \ldots, 10$, comparing the three systems Magma (V2.19-2), Sage (current github, 5.12.beta4) and FLINT (current github) on a machine with Intel Core i7-2620M CPU running at 2.70 GHz .
To avoid worrying about taking the same random sequences of elements, we instead fix elements as before.
We consider the following operations:

- Exponential
- Logarithm
- Frobenius
- Trace
- Norm


## Exponential

```
Signature
int qadic_exp( \(z, x, c t x)\)
```


## Contract

Return whether the series converges, and if so computes the exponential.

## Algorithm

Evaluate the truncated series, performing an inversion at each step.

- Rectangular splitting.
- Balanced splitting.


## Exponential



## Addition

## Signature

int qadic_log(z, $x$, ctx)

## Contract

Return whether the series converges, and if so computes the logarithm.

## Algorithm

Evaluate the truncated series, performing an inversion for each summand.

- Rectangular splitting.
- Balanced splitting.


## Logarithm



## Frobenius

## Signature

void qadic_frobenius( $z, x, k, c t x)$

## Contract

Computes $z=\Sigma^{k}(x)$.

## Algorithm

- Compute $\Sigma^{k}(X)$ using Hensel lifting.
- Perform polynomal composition modulo $p^{N}$ and $f(X)$.
- Generalize to use rectangular splitting.


## Frobenius



## Trace

## Signature

void qadic_trace(z, $x, ~ c t x)$

## Contract

No assumptions are made on $x$.

## Algorithm

- Compute the traces of $X^{i}$ iteratively.
- Compute the trace of $x$.


## Trace



## Norm

## Signature

void qadic_norm(z, x, ctx)

## Contract

No assumptions are made on $x$.

## Algorithm

- Using an analytical formula.
- Using resultants.


## Norm



## Future features?

- Specialize code for finite fields.
- Modular reduction for non-sparse modulus.
- Other types of extensions.
- Specific implementations for $p=2$.

