# Frobenius lifts and point counting for smooth curves

Amnon Besser, François Escriva

(Joint work with Rob de Jeu) September, 25th 2013



### The algorithm

INPUT: A smooth, complete curve C/R (+ some assumptions) together with some auxiliary data.

- Compute the matrix  $M_1$  with entries  $\omega_i \cup \omega_j$ .
- For each missing point:
  - Estimate the required precision in t.
  - Solve some local equations to get a local lift of the Frobenius.
  - Compute all the contributions  $\operatorname{Res}_{\mathcal{E}}\phi\omega_i\int\omega_j$  to the matrix  $M_2$ .

# The algorithm

• From this recover the matrix M of the action of the Frobenius as  $M = M_1^{-1}M_2$ .

OUTPUT: If the starting precision is high enough, returns the numerator of the zeta function of  $C_k$ .

#### Proposition

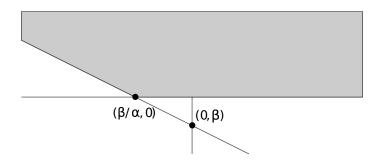
The asymptotic complexity of this algorithm is  $\tilde{O}(pl^3)$ , where the  $\tilde{O}$  term depends polynomially on the genus, and  $\#k = p^l$ .

# Finite precision calculations

- Fix a missing point, given  $\eta$  and  $\omega$  of the second kind with local expansions  $\eta = \sum_m a_m t^m \mathrm{d}t$  and  $\omega = \sum_m b_m t^m \mathrm{d}t$ , we need to compute  $\mathrm{Res}_{\mathcal{E}} \omega \int \eta = \sum_{m \neq -1} \frac{a_m b_{-m-2}}{m+1}$ .
- Can these residue computations be done with a finite precision in *p* and in *t*?

• For  $\alpha, \beta$  rational numbers with  $\alpha > 0$ , we let:

$$R_{\alpha,\beta}((t)) = \left\{ \sum_{m \in \mathbb{Z}} a_m t^m, a_m \text{ in } R \text{ and } v(a_m) \geq -\alpha m + \beta \right\}.$$



# Finite precision calculations

#### Proposition

At a given missing point, the expansions of all the  $\omega_i$  and  $\phi(\omega_i)$  are in some  $R_{\alpha,*}((t)) \cdot dt$ .

- For N in  $\mathbb{Q}_{>0}$ , we define  $I_N = \{x \in K \text{ with } v(x) \geq N\}$ .
- Similarly

$$S_{\alpha,\beta}^N((t)) = \left\{ \sum_{m \in \mathbb{Z}} \overline{a_m} t^m \text{ with } \sum_{m \in \mathbb{Z}} a_m t^m \text{ in } R_{\alpha,\beta}((t)) \right\},$$

where we take the coefficients in  $S^N = R/I_N$ .



#### Finite precision calculations

• There is a well-defined multiplication

$$S_{lpha,eta_1}^{\it N}((t))/t^{\it L} imes S_{lpha,eta_2}^{\it N}((t))/t^{\it L} 
ightarrow S_{lpha,eta_1+eta_2}^{\it N}((t))/t^{\it L}$$
 .

#### Proposition

Given N in  $\mathbb{Q}_{>0}$ , the map  $(\omega, \eta) \mapsto \operatorname{Res}_{\mathcal{E}} \omega \int \eta + I_N$  factors through  $S_{\alpha,\beta_1}^{N_1}/t^{L_1} \cdot \operatorname{d}t \times S_{\alpha,\beta_2}^{N_2}/t^{L_2} \cdot \operatorname{d}t$  for suitable  $N_1, N_2$  in  $\mathbb{Q}_{>0}$  and positive integers  $L_1, L_2$ .

• The residue calculations can be done using the  $S_{\alpha_i,\beta_i}^{N_i}((t))/t^{L_i}\cdot dt$ .



#### The implementation

Implementation done using SAGE.

A few remarks:

- All the operations in the  $S_{\alpha,\beta}^N((t))/t^L$  have been implemented using NTL.
- To estimate the  $N_i$ 's and  $L_i$ 's, one needs to estimate  $\alpha$  beforehand.

# Timings

#### With an Intel Core i5@3.10GHz

g	1	1	2	2	9	9
#k	7	101	23	101	23	101
Time (s)	0.31	1.30	7.58	19.51	221.59	680.18

#### Rather slow, however

- The implementation does not use any "trick" and deals with general curves.
- Localizing seems to noticeably improve some of these timings.



### Possible improvements

- Automating (part of) the computation of the auxiliary data.
- Avoid recomputing the local equations if the precision of the input data is high enough?
- Optimizing for special cases?
- Bottleneck when applying the local lift to the 1-forms.
- Parallelization.