# The SAGE Coercion Model

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**SAGE** Coercion

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## Examples

#### Ring Examples from SD 4

•  $Z[x]/Z \in Q[x]$  (not Frac(Z[x]))

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- $\mathbf{Q} + \mathbf{Z}[x] \in \mathbf{Q}[x]$  and  $\mathbf{Z}/5\mathbf{Z} + \mathbf{Z}[x] \in \mathbf{Z}/5\mathbf{Z}[x]$

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- $Z/16Z + Z/12Z \in Z/4Z$
- $\mathbf{Q} + \operatorname{Matrix}_{n,m}(\mathbf{Z}[x]) \in \operatorname{Matrix}_{n,m}(\mathbf{Q}[x])$

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• (Easy)  $R \rightarrow S$  or  $S \rightarrow R$  canonically

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- (Medium)  $R \rightarrow S$  or  $S \rightarrow R$  with specified embedding
  - $\mathbb{Q}[\zeta_n] \to \mathbb{C}$  for CyclotomicField
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- (Hard)  $R \rightarrow Z$  and  $S \rightarrow Z$  canonically ("pushouts")

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## Definition

Let a **construction tower** of R be a series of objects  $R_i$  and functors  $F_i$  such that  $R_{i+1} = F_i(R_i)$  with  $R_n = R$ .

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Pushforwards need a reasonable initial object

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Pushforwards need a reasonable initial object

• Case 1. Construction towers converge

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Pushforwards need a reasonable initial object

- Case 1. Construction towers converge
- Case 2. Canonical coercion between towers

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(example)

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## (demo)

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Fast

- Fast
- Non-intrusive

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- Fast
- Non-intrusive
- Transitive

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- Fast
- Non-intrusive
- Transitive
- Correct

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```
sage: a + b
Executes
if have_same_parent(a,b):
    return a.add_c(b)
else: # bin_op_c
    if A = lookup_action(a,b, op):
        return A(a,b)
    if xmap, ymap = lookup_coercion(a,b)
        return xmap(a) + ymap(b)
    Fail
```

Everything is cached for speed (custom dict)

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- R.coerce\_map\_from()
- R.get\_action()
- cannonical\_coercion
- pushout

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• Mutable parents and side effects can be bad

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- At ring creation time R = Ring(..., embeddings=X)
- Wrappers R = AssertEmbeddings(T, S, f) where  $f: \mathcal{T} \rightarrow S$

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Currently needs some cleaning up.

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Currently needs some cleaning up. What do you,as a developer, want to define?

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