# Decomposable Objects and Combinatorial Species

#### Mike Hansen

University of Washington

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Mike Hansen Decomposable Objects and Combinatorial Species

#### Decomposable Objects

What are decomposable objects?

#### What are decomposable objects?

Decomposable objects include trees, graphs, functions, relations, permutations, sets, subsets, cycles, lists, and much more...

#### Decomposable Objects

#### What do we want to do with decomposable objects?

- Count them.
- Generate them.
- Generate random ones.
- ▶ ...

#### Decomposable Objects

#### What do we want to do with decomposable objects?

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(in both the labeled and unlabeled cases)

### Existing Software

- combstruct in Maple (Project Algo, Mishna, Murray, and Zimmermann)
- CS in MuPAD (Project Algo, Corteel, Denis, Dutour, Sarron, and Zimmerman)
- decomposableObject in MUPAD-COMBINAT (Cellier, Hivert, and Thiéry)
- ► ALDOR-COMBINAT in Aldor/FriCAS (Hemmecke and Rubey)

#### ALDOR-COMBINAT

- Started in 2006 by Ralf Hemmecke and Martin Rubey.
- Written as a fully literate program in the language of Aldor that tries to stay as close as possible to the theory of species as outlined in "Combinatorial Species and Tree-like Structures" by Bergeron, Labelle, and Leroux.
- Can be found at http://www.risc.unilinz.ac.at/people/hemmecke/aldor/combinat/

Let  $\ensuremath{\mathbb{B}}$  be the category of finite sets with bijections. A species is simply a functor

$$F:\mathbb{B}\to\mathbb{B}.$$

#### What are species?

▶ For every finite set *A*, we get a finite set *F*[*A*] whose elements are said to be the *structures* of *F* on the underlying set *A*.



#### What are species?

▶ For each bijection  $\sigma : A \rightarrow B$ , we have a bijection

 $F[\sigma]:F[A]\to F[B]$ 

which is called the transport of *F*-structures along  $\sigma$ .



#### What are species?

#### ▶ F is *functorial*, which means that

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1. 
$$F[Id_A] = Id_{F[A]}$$
  
2.  $F[\psi\sigma] = F[\psi]F[\sigma]$ 

We define the species of partitions P by letting P[A] be all set partitions of A.

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$$\begin{split} P[\{1,2,3\}] &= [\{\{1,2,3\}\}, \{\{1,3\}, \{2\}\}, \{\{1,2\}, \{3\}\}, \\ & \{\{2,3\}, \{1\}\}, \{\{1\}, \{2\}, \{3\}\}]. \end{split}$$

We define the species of partitions P by letting P[A] be all set partitions of A. For example,

$$P[\{1,2,3\}] = [\{\{1,2,3\}\}, \{\{1,3\}, \{2\}\}, \{\{1,2\}, \{3\}\}, \\ \{\{2,3\}, \{1\}\}, \{\{1\}, \{2\}, \{3\}\}].$$

Let  $\sigma:\{1,2,3\}\to\{1,2,3\}$  be the bijection which sends 2 to 3 and 3 to 2. Then,

$$P[\sigma](\{\{1,3\},\{2\}\}) = \{\{1,2\},\{3\}\}$$

```
sage: P = species.PartitionSpecies()
sage: P.structures([1,2,3]).list()
[\{\{1, 2, 3\}\},
 \{\{1, 3\}, \{2\}\},\
 \{\{1, 2\}, \{3\}\},\
 \{\{2, 3\}, \{1\}\},\
 \{\{1\}, \{2\}, \{3\}\}\}
sage: a = _[1]; a
\{\{1, 3\}, \{2\}\}
sage: a.transport(PermutationGroupElement((2,3)))
\{\{1, 2\}, \{3\}\}
```

## **Building Blocks**

- Partitions
- Permutations
- Cycles
- Sets
- Subsets
- Linear orders (sequences)
- Singleton and empty set species

#### Addition

#### (F+G)[A] = F[A] + G[A]

The sum on the right side corresponds to a disjoint union.

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#### Addition

#### (F+G)[A] = F[A] + G[A]

The sum on the right side corresponds to a disjoint union. Example:

```
sage: P = species.PartitionSpecies()
sage: P.structures([1,2]).list()
[{{1, 2}}, {{1}, {2}}]
sage: F = P+P
sage: F.structures([1,2]).list()
[{{1, 2}}, {{1}, {2}}, {{1, 2}}, {{1}, {2}}]
```

#### **Multiplication**



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## Multiplication

#### Example:

```
sage: P = species.PartitionSpecies()
sage: F = P*P
sage: F.structures([1,2]).list()
[{}*{{1, 2}},
    {}*{{1}, {2}},
    {{1}}*{{2}},
    {{1}}*{{2}},
    {{1}}*{{2}},
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```

```
\{\{1\}, \{2\}\}*\{\}\}
```

#### Substitution

When  $G[\emptyset] = \emptyset$ ,  $(F \circ G)[A] = \sum_{\pi \in P[A]} F[\pi] \times \prod_{B \in \pi} G[B]$   $F \circ G$   $F \circ G$  $F \circ$ 

A B M A B M

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#### Substitution

#### Example:

```
sage: E = species.SetSpecies()
sage: Eplus = species.SetSpecies(min=1)
sage: F = E(Eplus)
sage: F.structures([1,2,3]).list()
```

```
[F-structure: {{1, 2, 3}}; G-structures: [{1, 2, 3}],
F-structure: {{1, 3}, {2}}; G-structures: [{1, 3}, {2}],
F-structure: {{1, 2}, {3}}; G-structures: [{1, 2}, {3}],
F-structure: {{2, 3}, {1}}; G-structures: [{2, 3}, {1}],
F-structure: {{1}, {2}, {3}}; G-structures: [{1}, {2}, {3}]]
```

A B M A B M

## Other Operations

- Functorial composition
- Derivative
- Pointing
- ▶ ...

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Recursive definition / Implicit Equations

"A rooted tree is a root which is attached to a set of rooted trees."

$$A = X \cdot E(A)$$



#### Recursive definition / Implicit Equations

"A binary tree is either a leaf or a pair of binary trees."

$$B = X + B * B$$

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$$B = X + B * B$$

Example:

4 B N 4 B N

The primary tools used in the theory of species are *generating series*. With each species, we can associate three different generating series:

- 1. (Exponential) Generating Series
- 2. Isomorphism Type Generating Series
- 3. Cycle Index Series

## (Exponential) Generating Series

The (exponential) generating series of a species F is given by

$$F(x) = \sum_{n \ge 0} f_n \frac{x^n}{n!}$$

where  $f_n$  is the number of elements of F[A] for any A with n elements.

## (Exponential) Generating Series

The (exponential) generating series of a species F is given by

$$F(x) = \sum_{n \ge 0} f_n \frac{x^n}{n!}$$

where  $f_n$  is the number of elements of F[A] for any A with n elements.

Example:

The generating series for the species of partitions is given by

$$P(x) = \sum_{n \ge 0} B_n \frac{x^n}{n!}$$

where  $B_n$  are the Bell numbers.

## (Exponential) Generating Series

#### Example:

```
sage: P = species.PartitionSpecies()
sage: gs = P.generating_series()
sage: gs.coefficients(5)
[1, 1, 1, 5/6, 5/8]
sage: gs
1 + x + x<sup>2</sup> + 5/6*x<sup>3</sup> + 5/8*x<sup>4</sup> + 0(x<sup>5</sup>)
sage: gs.counts(5)
[1, 1, 2, 5, 15]
```

#### Isomorphic Structures

Two structures  $a \in F[A]$  and  $b \in F[B]$  are said to be isomorphic if there exists a bijection  $\sigma : A \to B$  such that

$$F[\sigma](a) = b.$$

#### Example:

```
sage: a
{{1, 3}, {2}}
sage: b
{{1, 2}, {3}}
sage: a.transport(PermutationGroupElement((2,3)))
{{1, 2}, {3}}
sage: a.is_isomorphic(b)
True
```

#### Isomorphic Structures

-

3 N

#### Isomorphic Structures

```
sage: P.isotypes([1,2,3,4]).list()
[\{\{1, 2, 3, 4\}\},
 \{\{1, 2, 3\}, \{4\}\},\
 \{\{1, 2\}, \{3, 4\}\}.
 \{\{1, 2\}, \{3\}, \{4\}\},\
 \{\{1\}, \{2\}, \{3\}, \{4\}\}\}
sage: B.isotypes([1,2,3,4]).list()
[1*(2*(3*4))]
 1*((2*3)*4),
 (1*2)*(3*4).
 (1*(2*3))*4.
 ((1*2)*3)*4]
```

## Isomorphism Type Generating Series

The isomorphism type generating series of F is defined to be

$$\tilde{F}(x) = \sum_{n \ge 0} \tilde{f}_n x^n$$

where  $\tilde{f}_n$  is the number of non-isomorphic elements of F[A] for any A with n elements.

## Isomorphism Type Generating Series

#### Example:

The isomorphism type generating series for the species of partitions is given by

$$\tilde{P}(x) = \sum_{n \ge 0} p_n x^n$$

where  $p_n$  is the number of integer partitions of n.

## Isomorphism Type Generating Series

#### Example:

```
sage: P = species.PartitionSpecies()
sage: itgs = P.isotype_generating_series()
sage: itgs.coefficients(5)
[1, 1, 2, 3, 5]
sage: itgs
1 + x + 2*x^2 + 3*x^3 + 5*x^4 + 0(x^5)
```

#### Generating Series

The generating series play nicely with the operations on species:

$$(F+G)(x) = F(x) + G(x), (\widetilde{F+G})(x) = \widetilde{F}(x) + \widetilde{G}(x)$$

$$(F \cdot G)(x) = F(x) \cdot G(x), (\widetilde{F \cdot G})(x) = \widetilde{F}(x) \cdot \widetilde{G}(x)$$

$$(F \circ G)(x) = F(G(x))$$

## Putting It Together

#### Rooted Trees

```
sage: E = species.SetSpecies()
sage: X = species.SingletonSpecies()
sage: A = species.CombinatorialSpecies()
sage: A.define(X*E(A))
sage: A.isotype_generating_series().coefficients(10)
[0, 1, 1, 2, 4, 9, 20, 48, 115, 286]
sage: sloane_find(_)[0][1]
Searching Sloane's online database...
```

'Number of rooted trees with n nodes (or connected functions with a fixed point).'

#### Weighted Species: Ordered Trees

```
sage: q = QQ['q'].gen()
sage: leaf = species.SingletonSpecies()
sage: internal_node = species.SingletonSpecies(weight=q)
sage: L = species.LinearOrderSpecies(min=1)
sage: T = species.CombinatorialSpecies()
sage: T.define(leaf + internal_node*L(T))
sage: T.isotype_generating_series().coefficient(4)
q^3 + 3*q^2 + q
```

```
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```

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## Future Work (This Week!)

- Automatically recognizing recurrence relations
- More efficient random generation
- Multisort species
- Plugging in data structures into the generation routines

## Thanks!

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