Graph Theory using Sage

Chris Godsil

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2 Student Projects

- Conference Graphs
- The Matching Polynomial

3 My Projects

- The 600-Cell
- Walk-Regular Graphs
- Spectra of Trees

Outline



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Aims

- I am keen to use sage as a tool for my research.
- I want my grad students to learn to make efficient use of it.
- I would very much like to use it as a tool in undergraduate combinatorics courses.

Obstacles

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- A second problem is competence. Most of my grad students know essentially nothing about combinatorial computing, and not much about computing.

Solutions?

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- Appropriate documentation will help with the competence. (Note that useful python documentation is lacking too.)

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A Construction

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- The vertices of our graph are the elements of V; two vectors u and v are adjacent if $u \neq v$ and the line spanned by v u lies in one of the parallel classes in S.
- Our graph will have q^2 vertices and valency $(q^2 1)/2$. It is a Cayley graph for the additive group of V.

Isomorphism

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- The problem is two determine when the graphs in distinct families are not isomorphic.

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- How large can a clique be?
- How many cliques of maximum size on a given vertex?
- On a given edge?

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• Sage was definitely the right tool to generate the graphs we wanted.

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- Sage was definitely the right tool to generate the graphs we wanted.
- The networkx clique routine was too slow; my student moved to using cliquer.

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The Matching Polynomial

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Definitions

Definition

A matching in a graph is a set of disjoint edges. We denote the number of matchings in X of size r by p(X, r). The matching polynomial $\mu(X, t)$ is given by

$$\mu(X,t) := \sum_{r \ge 0} (-1)^{n-r} p(X,r) t^{n-2r}$$

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For a forest, the matching polynomial coincides with the characteristic polynomial (of the adjacency matrix).

The Tasks

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- Compute the matching polynomial for individual graphs on up 20 vertices.

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- There are 274668 graphs on 9 vertices.
- My student used polynomials as his data structure, and hence got bogged down in maxima.

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120 Vectors in \mathbb{R}^4

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- To this 96 vectors add the 16 vectors $\frac{1}{2}(\pm 1, \pm 1, \pm 1, \pm 1)$.
- Complete the set to one of size 120 by adding each of the two signings of the four standard basis vectors.

A Graph

For us, the 600-cell is the graph with these 120 vectors as its vertices, where two vectors are adjacent if they lie at distance 1/f. Equivalently it is the 1-skeleton of the convex polytope generated by these vectors.

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- I was able to settle all the questions I had about this graph, by computation and using the insight gained.
- Do not use a list comprehension with index *i* if you want *i* to continue to denote a quaternion.

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Suppose X is a graph with adjacency matrix A. We say X is walk regular if the diagonal entries of A^r are all equal, for any non-negative r.

Examples

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- Strongly regular (and distance-regular) graphs.

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- Strongly regular (and distance-regular) graphs.
- Products of walk-regular graphs: Cartesian, direct, strong.

Finding Regular Graphs

There are two sources:

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- Markus Meringer has a program genreg that generates regular graphs.
- McKay's geng can also be used. It is less efficient for larger graphs ($v \ge 15$ say).

Conclusions

• The smallest walk-regular graph that is not vertex transitive is on 12 vertices.

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- Further progress will have to be made without computational help—there are too many graphs.

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Cospectral Trees



The trees in this pair cannot be distinguished by the characteristic polynomials of:

• The trees themselves.

- The trees themselves.
- Their complements.

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- Their complements.
- Their Laplacians.
- Their line graphs.
- Their distance matrices.

More Polynomials

We consider a two variable polynomial. Let D denote the diagonal matrix of degrees of a graph and consider the polynomial:

 $\det(sI - tA + D).$

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- Sage defaults to an exponential algorithm for determinants. (I have worked around this, thanks to Mike Hansen.)
- I will probably need to go to trees on 25 vertices :-(

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- Use a database as a tool for investigating graphs.

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- Galois rings: least common multiple of \mathbb{Z}_n and GF(q).
- Use a database as a tool for investigating graphs.
- Graph constructions using finite geometry

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